

# 2016-2017 Board Development Plan

## **Background:**

In the spring of 2014, the Saskatchewan Rivers Public School Board ratified a renewed policy framework for the school division. As part of the policy renewal process, the Board committed to developing an annual plan to help guide the Board's development activities for the year. It is the responsibility of the Vice-Chair to draft the Board Development Plan, for the consideration of the Board annually (Policy 6.7).

#### **Purpose:**

The primary purpose and benefit to developing a Board Development Plan is to align Board development activities with the Board's Three Year Strategic Plan and the Board Advocacy Plan.

## **Process:**

During the September 19, 2016 Committee of the Whole meeting of the Board, trustees reviewed the 2016-2017 Plan and provided input into its renewal. Their collective feedback forms the basis of the 2016-2017 Plan. As per the Board Annual Work Plan, the Board Development Plan will be brought back for review in November of 2016, January of 2017 and April of 2017.

### **Guiding Principles 2016-2017:**

The Board believes that an effective Board Development Plan will:

- 1. Strategically support the Three Year Plan & the Education Sector Strategic Plan.
- 2. Utilize the SSBA Board Development services and personnel.
- 3. Focus on internal, local initiatives, opportunities, and partners.
- 4. Offer effective and ongoing new Trustee orientation.

### **Board Development Focus for 2016-2017:**

The following topics shall be addressed through Committee of the Whole (COW) meetings, Strategic Planning Meetings, regular meetings of the Board, Board/Director Seminar or at special meetings of the Board:

- 1. Board/Director Seminar & New Board Member Orientation
- 2. Alternative Programs: Eagles Nest, Developmental Education
- 3. GLBTQ Students & Staff
- 4. Truth & Reconciliation Report
- 5. Fiscal Oversight
- 6. Communications/ Public Relations/Social Media
- 7. Mental Health supports for students

Board approved: September 19, 2016